

1. Suppose the motion of a particle is given by

$$x = 4 \cos t, \quad y = \sin t.$$

- (a) Describe the motion of the particle, and sketch the curve along which the particle travels.
- (b) Find the velocity and acceleration vectors of the particle.
- (c) Find the times t and the points on the curve where the speed of the particle is greatest.
- (d) Find the times t and the points on the curve where the magnitude of the acceleration is greatest.
2. Find the coordinates of the points where the line

$$x = t, \quad y = 1 + t, \quad z = 5t$$

intersects the surface

$$z = x^2 + y^2.$$

3. Let

$$g(x, y, z) = e^{-(x+y)^2} + z^2(x + y).$$

Suppose that a piece of fruit is sitting on a table in a room, and at each point (x, y, z) in the space within the room, $g(x, y, z)$ gives the strength of the odor of the fruit. Furthermore, suppose that a certain bug always flies in the direction in which the fruit odor increases fastest. Suppose also that the bug always flies with a *speed* of 2 feet/second.

What is the velocity vector of the bug when it is at the position $(2, -2, 1)$?

4. The path of a particle in space is given by the functions $x(t) = 2t$, $y(t) = \cos(t)$, and $z(t) = \sin(t)$. Suppose the temperature in this space is given by a function $H(x, y, z)$. Find $\frac{dH}{dt}$, the rate of change of the temperature at the particle's position. (Since the actual function $H(x, y, z)$ is not given, your answer will be in terms of derivatives of H .)

5. Let

$$f(x, y) = x^3 - xy + \cos(\pi(x + y)).$$

- (a) Find a vector normal to the level curve $f(x, y) = 1$ at the point where $x = 1$, $y = 1$.
- (b) Find the equation of the line tangent to the level curve $f(x, y) = 1$ at the point where $x = 1$, $y = 1$.
- (c) Find a vector normal to the graph $z = f(x, y)$ at the point $x = 1$, $y = 1$.
- (d) Find the equation of the plane tangent to the graph $z = f(x, y)$ at the point $x = 1$, $y = 1$.

6. Suppose f is a differentiable function such that

$$\begin{aligned} f(1, 3) = 1, \quad f_x(1, 3) = 2, \quad f_y(1, 3) = 4, \\ f_{xx}(1, 3) = 2, \quad f_{xy}(1, 3) = -1, \quad \text{and} \quad f_{yy}(1, 3) = 4. \end{aligned}$$

- (a) Find $\text{grad}f(1, 3)$.
 - (b) Find a vector in the plane that is perpendicular to the contour line $f(x, y) = 1$ at the point $(1, 3)$.
 - (c) Find a vector that is perpendicular to the surface $z = f(x, y)$ (i.e. the graph of f) at the point $(1, 3, 1)$.
 - (d) At the point $(1, 3)$, what is the rate of change of f in the direction $\vec{i} + \vec{j}$?
 - (e) Use a quadratic approximation to estimate $f(1.2, 3.3)$.
7. We say that a line in 3-space is *normal to a surface* at a point of intersection if the line is normal to (i.e. perpendicular to) the tangent plane of the surface at that point. Let S be the surface defined by

$$x^2 + y^2 + 2z^2 = 4.$$

- (a) Find the parametric equations of the line that is normal to the surface S at the point $(1, 1, 1)$.
 - (b) The line found in (a) will intersect the surface S at two points. One of them is $(1, 1, 1)$, by construction. Find the other point of intersection.
8. Let

$$f(x, y) = (x - y)^3 + 2xy + x^2 - y.$$

- (a) Find the function $L(x, y)$ that gives the linear approximation of f near the point $(1, 2)$.
- (b) Find the function $Q(x, y)$ that gives the quadratic approximation of f near the point $(1, 2)$.

9. For each of the following functions, determine the set of points where the function is *not* differentiable. *Briefly* explain how you know it is not differentiable; use a picture if it helps.

(You do not have to *prove* that it is not differentiable; just identify the set of points based on your understanding of what differentiable means.)

(a) $f(x, y) = |x^2 + y^2 - 1|$

(b) $f(x, y) = (x^2 + y^2)^{1/4}$

(c) $f(x, y) = e^{-x^2+y}$

(d) $f(x, y) = \frac{x^3 - xy + 1}{x^2 - y^2}$

10. Suppose $w = Q(x, y, z)$, where Q is a differentiable function. Next suppose that $x = f(t)$, $y = g(t)$ and $z = h(t)$.

(a) Use the chain rule to find an expression for $\frac{dw}{dt}$ in terms of Q , f , g , h and their derivatives (e.g. Q_x , f' , etc.).

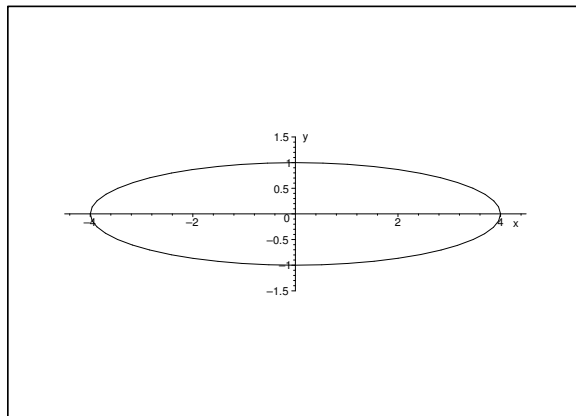
(b) Show that the expression in (a) may be written as

$$\frac{dw}{dt} = (\text{grad } Q(\vec{r}(t))) \cdot \frac{d\vec{r}}{dt},$$

where \cdot is the dot product, $\vec{r}(t) = f(t)\vec{i} + g(t)\vec{j} + h(t)\vec{k}$ is the vector form of the parameterized curve $x = f(t)$, $y = g(t)$, and $z = h(t)$, and, if $\vec{r} = a\vec{i} + b\vec{j} + c\vec{k}$, $Q(\vec{r})$ means $Q(a, b, c)$.

SOLUTIONS

1. (a) Note that $(x/4)^2 + y^2 = \cos^2 t + \sin^2 t = 1$, so the path of the particle is the *ellipse* $(x/4)^2 + y^2 = 1$. The motion is counter-clockwise around the ellipse.



- (b) The path is $\vec{r}(t) = (4 \cos t)\vec{i} + (\sin t)\vec{j}$, so the velocity is

$$\vec{v}(t) = \vec{r}'(t) = (-4 \sin t)\vec{i} + (\cos t)\vec{j}$$

and the acceleration is

$$\vec{a}(t) = \vec{r}''(t) = (-4 \cos t)\vec{i} + (-\sin t)\vec{j}.$$

- (c) The speed is

$$v = \|\vec{v}(t)\| = \sqrt{(-4 \sin t)^2 + (\cos t)^2} = \sqrt{16 \sin^2 t + \cos^2 t}.$$

This has a maximum or minimum when $dv/dt = 0$. Now

$$\frac{dv}{dt} = \frac{15 \sin t \cos t}{\sqrt{16 \sin^2 t + \cos^2 t}},$$

so $dv/dt = 0$ when $\sin t = 0$ or $\cos t = 0$. This means $t = n\pi$ or $t = \pi/2 + n\pi$, where n is any integer. When $t = n\pi$, $v = 1$, and when $t = \pi/2 + n\pi$, $v = 4$. Thus the maximum speed is $v = 4$. It occurs when $t = \pi/2 + n\pi$. When n is even, the point in the plane where this occurs is $(0, 1)$, and when n is odd, the point is $(0, -1)$.

- (d) The magnitude of the acceleration is

$$a = \|\vec{a}(t)\| = \sqrt{(-4 \cos t)^2 + (-\sin t)^2} = \sqrt{16 \cos^2 t + \sin^2 t}.$$

This has a maximum or minimum when $da/dt = 0$. Now

$$\frac{da}{dt} = \frac{-15 \sin t \cos t}{\sqrt{16 \cos^2 t + \sin^2 t}},$$

so $da/dt = 0$ when $\sin t = 0$ or $\cos t = 0$. This means $t = n\pi$ or $t = \pi/2 + n\pi$, where n is any integer. When $t = n\pi$, $a = 4$, and when $t = \pi/2 + n\pi$, $a = 1$. Thus the maximum magnitude of the acceleration is $a = 4$. It occurs when $t = n\pi$. When n is even, the point in the plane where this occurs is $(0, 4)$, and when n is odd, the point is $(0, -4)$.

2. We have $x = t$, $y = 1 + t$ and $z = 5t$, and we want $z = x^2 + y^2$, so we must solve

$$5t = t^2 + (1 + t)^2 \implies 2t^2 - 3t + 1 = 0 \implies t = \frac{3 \pm \sqrt{9 - 8}}{4} = \frac{3 \pm 1}{4}.$$

So the line intersects the surface when $t = 1/2$ and when $t = 1$. When $t = 1/2$, the point of intersection is $(1/2, 3/2, 5/2)$, and when $t = 1$, the point of intersection is $(1, 2, 5)$.

3. Since the bug flies in the direction in which the fruit odor increases fastest, it flies in the direction of $\text{grad } g$. The gradient of g is

$$\begin{aligned} \text{grad } g(x, y, z) = & \left(-2(x + y)e^{-(x+y)^2} + z^2\right) \vec{i} + \left(-2(x + y)e^{-(x+y)^2} + z^2\right) \vec{j} \\ & + (2z(x + y)) \vec{k}, \end{aligned}$$

and

$$\text{grad } g(2, -2, 1) = \vec{i} + \vec{j}.$$

The bug always has a speed of 2, so the velocity vector must have a magnitude of 2. A vector with magnitude 2 and in the same direction as the gradient is

$$2 \frac{\text{grad } g(2, -2, 1)}{\|\text{grad } g(2, -2, 1)\|} = \frac{2}{\sqrt{2}}(\vec{i} + \vec{j}).$$

4. By the chain rule,

$$\frac{dH}{dt} = \frac{\partial H}{\partial x} \frac{dx}{dt} + \frac{\partial H}{\partial y} \frac{dy}{dt} + \frac{\partial H}{\partial z} \frac{dz}{dt} = 2 \frac{\partial H}{\partial x} - \sin t \frac{\partial H}{\partial y} + \cos t \frac{\partial H}{\partial z}$$

5. (a) The gradient of f is normal to the level curve at each point. We find

$$\text{grad } f(x, y) = (3x^2 - y - \pi \sin(\pi(x + y)))\vec{i} + (-x - \pi \sin(\pi(x + y)))\vec{j},$$

and

$$\text{grad } f(1, 1) = 2\vec{i} - \vec{j},$$

so one possible answer is $2\vec{i} - \vec{j}$.

(b) The line is

$$2(x - 1) - (y - 1) = 0, \quad \text{or} \quad 2x - y = 1.$$

- (c) The graph is the level surface $g(x, y, z) = 0$ of the function $g(x, y, z) = f(x, y) - z$. The gradient of g is normal to the level surface at each point. We have $\text{grad } g(x, y, z) = \text{grad } f(x, y) - \vec{k}$. The point on the surface where $(x, y) = (1, 1)$ is $(1, 1, f(1, 1)) = (1, 1, 1)$. A vector normal to the graph at $(1, 1, 1)$ is

$$\text{grad } g(1, 1, 1) = \text{grad } f(1, 1) - \vec{k} = 2\vec{i} - \vec{j} - \vec{k}.$$

- (d) The plane is $2(x - 1) - (y - 1) - (z - 1) = 0$, or $2x - y - z = 0$.
6. (a) $\text{grad } f(1, 3) = f_x(1, 3)\vec{i} + f_y(1, 3)\vec{j} = 2\vec{i} + 4\vec{j}$
- (b) $2\vec{i} + 4\vec{j}$ (from (a)); the gradient vector at a point is perpendicular to the contour line through that point)
- (c) The graph is the level surface $g(x, y, z) = 0$ of the function $g(x, y, z) = f(x, y) - z$. The gradient of g is normal to the level surface at each point. We have $\text{grad } g(x, y, z) = \text{grad } f(x, y) - \vec{k}$. The point on the surface where $(x, y) = (1, 3)$ is $(1, 3, f(1, 3)) = (1, 3, 1)$. A vector normal to the graph at $(1, 3, 1)$ is

$$\text{grad } g(1, 3, 1) = \text{grad } f(1, 3) - \vec{k} = 2\vec{i} + 4\vec{j} - \vec{k}.$$

- (d) $\vec{u} = (\vec{i} + \vec{j})/\sqrt{2}$ is a unit vector in the direction of $\vec{i} + \vec{j}$. The rate of change of f in this direction is $f_{\vec{u}}(1, 3) = \text{grad } f(1, 3) \cdot \vec{u} = (2\vec{i} + 4\vec{j}) \cdot (\vec{i} + \vec{j})/\sqrt{2} = 6/\sqrt{2} = 3\sqrt{2}$.
- (e) Near $(1, 3)$, we have

$$f(x, y) \approx f(1, 3) + f_x(1, 3)(x - 1) + f_y(1, 3)(y - 3) + \frac{f_{xx}(1, 3)}{2}(x - 1)^2 + f_{xy}(1, 3)(x - 1)(y - 3) + \frac{f_{yy}(1, 3)}{2}(y - 3)^2.$$

So

$$f(1.2, 3.3) \approx 1 + (2)(0.2) + (4)(0.3) + (2/2)(0.2)^2 + (-1)(0.2)(0.3) + (4/2)(0.3)^2 = 2.76.$$

7. (a) In vector form, the equation of a line is $\vec{r} = \vec{r}_0 + t\vec{v}$, where \vec{r}_0 is the position vector of a point in the line, and \vec{v} is a vector in the direction of the line. We already have $\vec{r}_0 = \vec{i} + \vec{j} + \vec{k}$. Let $f(x, y, z) = x^2 + y^2 + 2z^2$. Since the gradient vector of f is perpendicular to the level surface, we can use it for \vec{v} . That is, $\vec{v} = \text{grad } f(1, 1, 1) = 2\vec{i} + 2\vec{j} + 4\vec{k}$. Thus the equation of the line is

$$\vec{r} = \vec{i} + \vec{j} + \vec{k} + t(2\vec{i} + 2\vec{j} + 4\vec{k}),$$

or

$$x = 1 + 2t, \quad y = 1 + 2t, \quad z = 1 + 4t.$$

- (b) We can find the points by first finding the values of t at which the line intersects the surface $x^2 + y^2 + 2z^2 = 4$. Plugging the parametric equations into the equation of the surface, we have

$$\begin{aligned}(1 + 2t)^2 + (1 + 2t)^2 + 2(1 + 4t)^2 &= 4 \\ 40t^2 + 24t + 4 &= 4 \\ t(5t + 3) &= 0\end{aligned}$$

so $t = 0$ or $t = -3/5$. At $t = 0$, the parametric equations of the line give the point $(1, 1, 1)$, which is the point we already knew. At $t = -3/5$, the parametric equations of the line give $(-1/5, -1/5, -7/5)$. This is the other point that we want.

8. (a) First get the numbers:

$$\begin{aligned}f(1, 2) &= -1 + 4 + 1 - 2 = 2, \\ f_x(x, y) &= 3(x - y)^2 + 2y + 2x, & f_x(1, 2) &= 3 + 4 + 2 = 9, \\ f_y(x, y) &= -3(x - y)^2 + 2x - 1, & f_y(1, 2) &= -3 + 2 - 1 = -2.\end{aligned}$$

Then

$$\begin{aligned}L(x, y) &= f(1, 2) + f_x(1, 2)(x - 1) + f_y(1, 2)(y - 2) \\ &= 2 + 9(x - 1) - 2(y - 2).\end{aligned}$$

- (b) We need some more numbers:

$$\begin{aligned}f_{xx}(x, y) &= 6(x - y) + 2, & f_{xx}(1, 2) &= -6 + 2 = -4, \\ f_{xy}(x, y) &= -6(x - y) + 2, & f_{xy}(1, 2) &= 6 + 2 = 8, \\ f_{yy}(x, y) &= 6(x - y), & f_{yy}(1, 2) &= -6.\end{aligned}$$

Then

$$\begin{aligned}Q(x, y) &= L(x, y) + \frac{f_{xx}(1, 2)}{2}(x - 1)^2 + f_{xy}(1, 2)(x - 1)(y - 2) + \frac{f_{yy}(1, 2)}{2}(y - 2)^2 \\ &= 2 + 9(x - 1) - 2(y - 2) - 2(x - 1)^2 + 8(x - 1)(y - 2) - 3(y - 2)^2.\end{aligned}$$

9. (a) This function is not differentiable on the circle $x^2 + y^2 = 1$. The graph has a “corner” at these points.
- (b) This function is not differentiable at the origin. Consider the cross section $y = 0$: $f(x, 0) = (x^2)^{1/4} = \sqrt{|x|}$. The graph has a cusp (i.e. a point) at $x = 0$.
- (c) This function is the composition of polynomials and the exponential function, so it is differentiable everywhere.
- (d) This function is not differentiable at points where the denominator is zero; that is, where $x^2 = y^2$. This gives the lines $y = x$ and $y = -x$.

10. (a)

$$\begin{aligned}\frac{dw}{dt} &= Q_x(x, y, z)\frac{dx}{dt} + Q_y(x, y, z)\frac{dy}{dt} + Q_z(x, y, z)\frac{dz}{dt} \\ &= Q_x(f(t), g(t), h(t))f'(t) + Q_y(f(t), g(t), h(t))g'(t) + Q_z(f(t), g(t), h(t))h'(t) \\ &= Q_x(\vec{r}(t))f'(t) + Q_y(\vec{r}(t))g'(t) + Q_z(\vec{r}(t))h'(t)\end{aligned}$$

(b) Since

$$\text{grad } Q(x, y, z) = Q_x(x, y, z)\vec{i} + Q_y(x, y, z)\vec{j} + Q_z(x, y, z)\vec{k},$$

we have

$$\text{grad } Q(\vec{r}(t)) = Q_x(\vec{r}(t))\vec{i} + Q_y(\vec{r}(t))\vec{j} + Q_z(\vec{r}(t))\vec{k},$$

Also,

$$\frac{d\vec{r}}{dt} = f'(t)\vec{i} + g'(t)\vec{j} + h'(t)\vec{k}$$

so we have

$$\begin{aligned}\frac{dw}{dt} &= Q_x(\vec{r}(t))f'(t) + Q_y(\vec{r}(t))g'(t) + Q_z(\vec{r}(t))h'(t) \\ &= (\text{grad } Q(\vec{r}(t))) \cdot \frac{d\vec{r}}{dt}\end{aligned}$$